

## Spells by Type and Mythos Tome

\*Denotes a spell introduced in the Keeper's Companion.

\*\*Denotes a spell introduced in the Keeper's Companion 2.

*Italics* denotes a spell added to a book by myself. Note that the original French manuscript of Cultes de Goules also contains "1D8 spells of the Keeper's choice."

Spells not in any book to my knowledge are listed nonetheless.

### Spells by Type

**Attack:** Baneful Dust of Hermes Trismegistus, Breath of the Deep, Bring Pestilence, Cause/Cure Blindness, Cause Disease, Clutch of Nyogtha, Curse of Chaugnar Faugn (also Charm/Mind Affecting), Curse of the Putrid Husk (also Charm/Mind Affecting), Curse of the Stone (also Charm/Mind Affecting and Enchantment. See also *Enchant Stone Tablet*), Death Spell, Dominate (also Charm/Mind Affecting), Dread Curse of Azathoth, Dust of Suleiman (also Enchantment), Enchant Doll (*Voodoo*. Also Enchantment), Enchant Wanga (*Voodoo*. Also Enchantment), Entrhall Victim (also Charm/Mind Affecting), Evil Eye (also Transmutation), Fist of Yog-Sothoth, Grasp of Cthulhu, \*Green Decay (also Transmutation), Hands of Colubra (also Transmutation), Implant Fear (also Charm/Mind Affecting), Implant Suggestion (*Dreamlands*. Also Charm/Mind Affecting), Imprison Mind (also Charm/Mind Affecting and Expulsion/Entrapment), Lame/Heal Animal (Also Healing), Melt Flesh (*Brothers of the Skin*), Mental Suggestion (also Charm/Mind Affecting), Mesmerize (also Charm/Mind Affecting), MiGo Hypnosis (*Mi-Go*. Also Charm/Mind Affecting), Mindblast (also Charm/Mind Affecting), Mind Exchange (also Charm/Mind Affecting), Mind Transfer (also Charm/Mind Affecting), Nightmare (also Charm/Mind Affecting), \*Nyhargo Dirge (also Necromancy), \*Petrify (also Enchantment. Resulting liquid is used for the attack), Pipes of Madness (also Charm/Mind Affecting. Requires Create Curse Whistle), Power Drain, Red Sign of Shudde M'ell, Resurrection (also Healing and Necromancy. Is an Attack spell when used in reverse.), River God's Curse (*Dreamlands*. This spell may be cast only by the god Oukranos), Send Dreaming (also Charm/Mind Affecting. Caster must possess Alcheringa Dream Lore), Send Dreams (also Charm/Mind Affecting), Sending of the Dead (*Voodoo*), Shrivelling, Snare Dreamer (also Expulsion/Entrapment), Song of Hastur (also Protection against itself), Soul Singing (also Charm/Mind Affecting. Requires Create Curse Whistle), Soul Trap (also Charm/Mind Affecting, Enchantment and Expulsion/Entrapment), Spectral Razor, Steal Life (also Necromancy), Stop Heart, Summon Plague (*Dreamlands*. Also Invocation), Wave of Oblivion (also Environment), Wither Limb, Wrack

**Charm/Mind Affecting:** Attract Fish (also "Call Fish"), Bait Humans, Charm Animal, Cloud Memory, Command Animal, Command Dhole (does not currently exist in any earthly writing), Command Shark/Porpoise, Compel Flesh, Create Zombi (*Voodoo*, also Necromancy and Transmutation), Curse of Chaugnar Faugn (also Attack), Curse of the Putrid Husk (also Attack), Curse of the Stone (also Attack and Enchantment. See also *Enchant Stone Tablet*), Dominate (also Attack), Entrhall Victim (also Attack), Implant Fear (also Attack), Implant Suggestion (*Dreamlands*. Also Attack), Imprison Mind (also Attack and Expulsion/Entrapment), Keeness of Two Alike (*Left Hand/Black Tantra*. Not Mythos related. Also Transmutation), Mental Suggestion (also Attack), Mesmerize (also Attack), MiGo Hypnosis (*Mi-Go*. Also Attack), Mindblast (also Attack), Mind Exchange (also Attack), Mind Transfer (also Attack), Nightmare (also Attack), Pipes of Madness (also Attack. Requires Create Curse Whistle), Pose Mundane/Mask (also Enchantment), Sekhmenkenhep's Words, Send Dreaming (also Attack. Caster must possess Alcheringa Dream Lore), Send Dreams (also Attack), Siren's Song, Soul Singing (also Attack. Requires Create Curse Whistle), Soul Trap (also Attack, Enchantment and Expulsion/Entrapment)

**Communication:** Candle Communication, Mirror of Tarkhun Atep (also Scrying)

**Divination:** Augur, Detect Enchantment, Find Gate, Identify Spirit (also Enchantment), Sense Life (also Environment), Unmask Demon, Voorish Sign

**Enchantment:** Bless Blade, Create Bad Corpse Dust (also Protection), Create Curse Whistle (Caster must be an "Algonquian Indian shaman"), Create Fetch Stick (also Necromancy), Create Gate (also Travel), Create Self-Ward (also Protection and Transmutation), Create Time Gate (also Travel. No written version of this spell exists), Curse of the Stone (also Attack and Charm/Mind Affecting. See also *Enchant Stone Tablet*), Dust of Suleiman (also Attack), Elder Sign (also Protection), Enchant Altar, Enchant Blade (Same Spell as Bless Blade?), Enchant Book, Enchant Brazier (Required for Conjure Glass of Mortlan), Enchant Cane, Enchant Candle (*Voodoo*. Also Transmutation), Enchant Doll (*Voodoo*. Also Attack), Enchant Gate Boxes (also Travel), Enchant Gris-Gris (*Voodoo*. Also Transmutation), Enchant Flesh (*Brothers of the Skin*. This spell is known only to one man. Also Transmutation and Protection.), Enchant Ju-Ju (*Voodoo*. Also Protection), Enchant Knife (improves certain Invocation and Scrying), Enchant Lance, Enchant Pipes (improves an Invocation and other spells), Enchant Sacrificial Dagger (Nyarlatotep), Enchant Spear (also Necromancy), Enchant Stone

Tablet (can contact Deep Ones. See also *Curse of the Stone*), Enchant Wanga (Voodoo. Also Attack), Enchant Whistle (Byakhee), \*Gate to Kadath (also Travel), Glass From Leng (also Scrying. No spell of Creation is known), Heart's Courage (also Protection. Caster must be a worshipper of Chaugnar Faugn), Identify Spirit (also Divination), Lamp of Alhazred (also Scrying. No spell of Creation is known), Parting Sands (*ancient Egyptian sorcery*), \*Petrify (also Attack. Resulting liquid is used for the attack), Plutonian Drug (also Travel), Mundane/Mask (also Charm/Mind Affecting), Powder of Ibn-Ghazi, Prinn's Crux Ansata (also Expulsion/Entrapment), Seal of Isis, Shining Trapezohedron (also Invocation and Scrying. No spell of Creation is known), Soul Trap (also Attack, Charm/Mind Affecting and Expulsion/Entrapment), Summon Effigy of Hate (also Invocation), Vanish (also Travel), Warding (also Expulsion/Entrapment)

**Environment:** Alter Weather, Blight/Bless Crop, Bring Haboob, Create Mist of Releh (also Protection), Dampen Light, Raise Night Fog, Reach, Sense Life (also Divination), Void Light (*Mi-Go*), Wave of Oblivion (also Attack)

**Expulsion/Entrapment:** Balk Brood, Banishment of Yde Etad, Cast out Devil, Cast out Shan, Curse of Darkness, Exile Eihort ( makes specific Great Old One stationary), Imprison Mind (also Attack and Charm/Mind Affecting), Prinn's Crux Ansata (also Enchantment), Snare Dreamer (also Attack), Soul Trap (also Attack, Charm/Mind Affecting and Enchantment), Warding (also Enchantment)

**Healing:** Cause/Cure Blindness, Heal, Healing, Lame/Heal Animal (Also Attack), Resurrection (Also Attack and Necromancy)

**Invocation:** Awake Abthoth, Call/Dismiss (All), Contact (All, though Contact Human is used only by the Mi-Go), Free Hastur, Shining Trapezohedron (also Enchantment and Scrying. No spell of Creation is known), Summon/Bind (All), Summon Effigy of Hate (also Enchantment), Summon Plague (*Dreamlands*. Also Attack), Summon Thrall of Chaugnar Faugn, Unspeakable Promise

**Necromancy:** Black Binding, Command Ghost, Consume Likeness (also Transmutation), Create Fetch Stick (also Enchantment), Create Zombi (*Voodoo*. Also Charm//Mind Affecting and Transmutation), Create Zombie, Curse of the Rat-Thing (also Transmutation), Enchant Spear (also Enchantment), Eyes of the Zombie (also Transmutation), Food of Life (also Transmutation), Gray Binding, \*Nyhargo Dirge (also Attack), Remortification, Resurrection (Also Attack and Healing), Seek Heart, Steal Life (also Attack)

**Protection:** Bind Enemy, Chime of Tezchaptl, Circle of Nausea, \*Circle of Warding, Cloak of Fire, Create Bad Corpse Dust (also Enchantment), Create Barrier of Naach-Tith, Create Mist of Releh (also Environment), Create Self-Ward (also Enchantment and Transmutation), Deflect Harm, Eibon's Wheel of Mist, Elder Sign (also Enchantment), Enchant Flesh (*Brothers of the Skin*. This spell is known only to one man. Also Enchantment and Transmutation.), Enchant Ju-Ju (*Voodoo*. Also Enchantment), Escape Warder of Knowledge (does not work, as is true with \**Contact Warder of Knowledge*), Eye of Light and Darkness, Flesh Ward, Graft Flesh (also Transmutation), Heart's Courage (also Enchantment. Caster must be a worshipper of Chaugnar Faugn), Skin of the Sedefkar (*Brothers of the Skin*), Song of Hastur (also Attack. This spell may be counter-cast to protect against itself), Soul Extraction (*Voodoo*. Also Transmutation), Warding the Eye

**Scrying:** Conjure Glass of Mortlan (requires Enchant Brazier), Create Scrying Window, Dream Vision, Glass From Leng (also Enchantment. No spell of Creation is known), Lamp of Alhazred (also Enchantment. No spell of Creation is known), Mirror of Tarkhun Atep (also Communication), Shining Trapezohedron (also Enchantment and Invocation. No spell of Creation is known), View Gate, Wandering Soul (also Travel)

**Transmutation:** Apportion Ka, Bat Form, Become Spectral Hunter, Bind Loup-Garou, Bind Soul, Body Warping of Gorgoroth, Brew Space Mead, Chant of Thoth, Consume Likeness (also Necromancy), Control Skin, Create Self-Ward (also Enchantment and Protection), Create Zombi (*Voodoo*. Also Charm/Mind Affecting and Necromancy), Curse of the Rat-Thing (also Necromancy), Detransference, Enchant Candle (*Voodoo*. Also Enchantment), Enchant Gris-Gris (*Voodoo*. Also Enchantment), Enchant Flesh (*Brothers of the Skin*. This spell is known only to one man. Also Enchantment and Protection), Evil Eye (also Attack), Extend, Eyes of the Zombie (also Necromancy), Food of Life (also Necromancy), Graft Flesh (also Protection), \*Green Decay (also Attack), Hands of Colubra (also Attack), Impeccable Throw, Keeness of Two Alike (*Left Hand/Black Tantra*. Not Mythos related. Also Charm/Mind Affecting), Perfection, Power of Nyambe, Soul Extraction (*Voodoo*. Also Protection), Transfer Body Part (*Brothers of the Skin*. See also Detransference), Transfer Organ (*Brothers of the Skin*), Voice of Ra

**Travel:** Brew Dream Drug, Create Gate (also Enchantment), Create Time Gate (also Enchantment No written version of this spell exists), \*Create Time Warp, Create Window, Enchant Gate Boxes (also Enchantment), \*Gate to Kadath (also

Travel), Journey to the Other Side, Levitate, Look to the Future (known by Nyarlathotep), Plutonian Drug (also Enchantment), Vanish (also Enchantment), Wandering Soul (also Scrying)

## Spells by Mythos Tome

**Alter Weather:**

**Apportion Ka:**

**Attract Fish:**

**Augur:**

**Awake Abhoth:**

**Bait Humans:**

**Balk Brood:**

**Baneful Dust of Hermes Trismegistus:**

**Banishment of Yde Etad:**

**Bat Form:**

**Become Spectral Hunter:**

**Bind Enemy:**

**Bind Loup-Garou:**

**Bind Soul:**

**Black Binding:**

Cultes des Goules (Original French Manuscript, Original French Publication, expurgated French Edition and Italian translation)

**Bless Blade:**

**Blight/Bless Crop:**

**Body Warping of Gorgoroth:**

**Breath of the Deep:**

**Brew Dream Drug:**

**Brew Space-Mead:**

Celaeno Fragments (Sheaf of hand-written notes by Dr. Laban Shrewsbury. Spell is not mentioned or labeled in any way. A successful Cthulhu Mythos roll is necessary in order to detect it.),

**Bring Haboob:**

**Bring Pestilence:**

**Call/Dismiss**

**Arwassa:**

**Azathoth:**

Book of Eibon (Greek, Latin, French and English manuscripts)

Massa di Requiem per Shuggay (Automatically cast halfway through third act if opera is performed with a full orchestra and chorus.)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

Revelations of Glaaki (Volume VII)

Unausprechlichen Kulten/Nameless Cults “Call Forth the Sun”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

### **The Beast:**

#### **\*Bugg-Shash:**

Cthaat Aquadingen (Gothic, Latin and Middle English versions “Bring Forth the Great One”)

#### **Cthugha:**

Celaeno Fragments (Sheaf of hand-written notes by Dr. Laban Shrewsbury. Spell is not mentioned or labeled in any way. A successful Cthulhu Mythos roll is necessary in order to detect it.)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

#### **\*Cyaegha:**

R’Lyeh Text.

Unausprechlichen Kulten/Nameless Cults “Call Forth Cyaegha”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

#### **\*Daoloth:**

Revelations of Glaaki (Volume IX)

#### **\*Ghatanothoa:**

Unausprechlichen Kulten/Nameless Cults “Call/Dismiss It”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

#### **\*Gol-Goroth:**

Unausprechlichen Kulten/Nameless Cults “Call Him”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

### **Hastur:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

### **Ithaqua:**

Thaumaturgical Prodigies in the New England Canaan (The Annotated Specimen, only, contains this spell in the Reverend’s spidery handwriting as “Call/Dismiss Ithaka”.)

#### **\*Keeper of the Moon Lens:**

Revelations of Glaaki (Volume VI)

#### **\*Nyarlahotep:**

Unausprechlichen Kulten/Nameless Cults “Call Forth the Horned Man”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

### **Nyogtha:**

Cultes des Goules (Original French Manuscript and Original French Publication)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and

“Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description. Also in the Dee English Translation as “Call Forth the Lorde of the Pit.”)

True Magik “Speak with the Dark One”.

Unausprechlichen Kulten/Nameless Cults “Call Forth That Which Should Not Be”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**\*Rlim Shaikorth:** Book of Eibon (Greek, Latin and French manuscripts)

**Skinless One:**

**Shub-Niggurath:**

Cultes des Goules (Original French Manuscript and Original French Publication)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

Unausprechlichen Kulten/Nameless Cults “Call Forth the Woodland Goddess”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**\*Y’gononac:**

Revelations of Glaaki (Volume XII. This spell is woven into the text and automatically “invokes” Y’gononac upon the reading of the book. It is not clear what “invoke” means, so this is listed under “Call”. There is no implication of the “Dismiss” element.)

**\*Yibb-Tstll:**

Cthaat Aquadingen (Gothic, Latin and Middle English versions “Call to the Drowner”)

**Yog-Sothoth:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description. Also in the Dee English Translation as “Call Forth the Angel Yazrael.”)

**Call Fish:**

**Call Power of Nyambe (See “Power of Nyambe”):**

**Candle Communication:**

**Cast Out Devil:**

**Cast out Shan:**

**Cause/Cure Blindness:**

**Cause Disease:**

**Chant of Thoth:**

**Charm Animal:**

**Chime of Tezchaptl:**

**Circle of Nausea:**

**\*Circle of Warding:**

Book of Eibon (Greek, Latin, French and English manuscripts)

**Cloak of Fire:**

**Cloud Memory:**

**Clutch of Nyogtha:**

**Command Animal:**

**Command Dhole:**

Book of Eibon (Hyperborean, Atlantean, Egyptian and Punic versions),

**Command Ghost:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions)

**Command Shark/Porpoise:**

**Compel Flesh:**

**Conjure Glass of Mortlan:**

**Consume Likeness:**

**Contact**

**Chthonian:**

G'harne Fragments (Original Fragments and Wendy-Smith translation)

Seven Cryptical Books of Hsan (Book Four "Call Forth the Earth Spirit".)

**Deep One:**

Book of Dzyan (Chinese and polyglot copies "Call Forth Spirit of Water")

Cthulhu in the Necronomicon (This version is a Polynesian rite, requiring various components: the sea, seashells and a certain dance.)

Ponape Scripture (Original Muvian Documents, Hoag Manuscript and the editor's note's to Copeland's edition. The First Published Edition contains the rites, but not the necessary details.)

R'Lyeh Text.

Unausprechlichen Kulten/Nameless Cults "Contact Children of Dagon". (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**Contact Deity:**

**\*Byatis:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions, though spell is corrupted in the Kelley translation)

Revelations of Glaaki (Volume III)

**Chaugnar Faugn:**

**Cthulhu:**

Book of Dzyan (Chinese and polyglot copies, and English manuscripts "Dream Vision"), Book of Eibon (Greek, Latin, French and English manuscripts "Kthulhut")

Cthaat Aquadingen (Gothic, Latin and Middle English versions “Dreams From God”)

Cthulhu in the Necronomicon (This version is a Polynesian rite, requiring various components: the sea, seashells and a certain dance.)

R’Lyeh Text.

Zanthu Tablets (Original Muvian Tablets only.)

**\*Dagon:**

Cthaat Aquadingen (Gothic, Latin and Middle English versions “Speak with Father Dagon”)

Ponape Scripture (Original Muvian Documents and the Hoag Manuscript, “Contact Father Dagon”. The First Published Edition contains the rites, but not the necessary details.)

R’Lyeh Text “Contact Father Dagon”.

Unausprechlichen Kulten/Nameless Cults. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**Eihort:**

Revelations of Glaaki (Volume IV)

**\*Ghatanothoa:**

Zanthu Tablets (Original Muvian Tablets only.)

**\*Glaaki:**

Revelations of Glaaki (Volume I)

**\*Ghroth:**

Revelations of Glaaki (Volume V)

**\*Hydra, Mother:**

Ponape Scripture (Original Muvian Documents and the Hoag Manuscript. The First Published Edition contains the rites, but not the necessary details.)

R’Lyeh Text.

**Loa:**

**\*M’nagalah:**

Revelations of Glaaki (Volume X)

**Nodens:**

**Nyarlathotep:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description. Also in the Dee English Translation as “Consult ye Spirit of the Earth.”)

Seven Cryptical Books of Hsan (Book Seven.)

Thaumaturgical Prodigies in the New England Canaan (The Annotated Specimen, only, contains this spell in the Reverend’s spidery handwriting as “Contact Narlato”.)

**\*Shudde M’ell:**

G’harne Fragments (Original Fragments and Wendy-Smith translation)

**Skinless One:**



**Tsathoggua:**

Book of Eibon (All versions “Zhothaquah”)

Cthaat Aquadingen (Gothic and Latin versions “Dreams from Zattoqua”)

Thaumaturgical Prodigies in the New England Canaan (The Annotated Specimen, only, contains this spell in the Reverend’s spidery handwriting as “Contact Sadogowah”.)

**Y’Golonac:****\*Yibb-Tstll:**

Cthaat Aquadingen (Gothic, Latin and Middle English versions “Dreams of the Drowner”)

**\*Yig:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions, though spell is corrupted in the Kelley translation)

**\*Yog-Sothoth:**

Book of Eibon (Greek, Latin, French and English manuscripts “Yok-Zothoth”)

Thaumaturgical Prodigies in the New England Canaan (The Annotated Specimen, only, contains this spell in the Reverend’s spidery handwriting as “Contact Yogge-Sothothe”.)

**\*Zhar:**

Unausprechlichen Kulten/Nameless Cults “Address Zhar”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**\*Zoth-Ommog:**

Zanthu Tablets (Original Muvian Tablets only. No details of this spell seem available.)

**Contact:****Elder Thing:**

G’harne Fragments (Original Fragments and Wendy-Smith translation)

Pnakotic Fragments (Original(?) Scrolls at temple in Ulthar. Also The Yithian translation, Hyperborean translation, The Pnakotica, and The Pnakotic Manuscripts “Contact Winged One”. The Charred Codex also contains a partial copy of this spell, noted as “Contact Winged One”, but it is damaged and incomplete.

**Flying Polyp:****Formless Spawn:**

Book of Eibon (Greek, Latin, French and English manuscripts “of Zhothaquah”)

**Ghoul:**

Cultes des Goules (Original French Manuscript, Original French Publication, expurgated French Edition and Italian translation)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description. Also in the Dee English Translation as “Consult Dark Servant.”)

Seven Cryptical Books of Hsan (Book Two.)

Unausprechlichen Kulten/Nameless Cults “Contact Brother”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**Gnoph-Keh:**

Pnakotic Fragments (Original(?) Scrolls at temple in Ulthar. Also The Hyperborean translation “Contact Walker in the

Waste”.)

**Hound of Tindalos:**

Seven Cryptical Books of Hsan (Book Five.)

**Human:**

**\*Hydra:**

Cthaat Aquadingen (Gothic, Latin and Middle English versions “Speak with Mother Hydra”)

**\*Lloigor:**

Monstres and theyr Kynde “Command Wyrn”

Necronomicon (The Voynich Manuscript “Speak with Dragon.”)

Zanthu Tablets (Original Muvian Tablets only.)

**\*Masters:**

Book of Dzyan (Chinese and polyglot copies)

**Mi-Go:**

Unausprechlichen Kulten/Nameless Cults “Call Space Devil”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**Rat-Thing:**

**Sand-Dweller:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

Pnakotic Fragments (The Egyptian Stela.)

**Servitor of the Outer Gods:**

**\*Shan:**

Revelations of Glaaki (Volume VII)

**Spirits of the Dead:**

**Star-Spawn of Cthulhu:**

Cthaat Aquadingen (Gothic, Latin and Middle English versions “Speak with God-Child”)

**\*Warder of Knowledge:**

Eltdown Shards (Original Shards, Winters-Hall translation, Gordon Whitney’s partial translation. Spell is fragmentary and useless.)

**Yithian:**

Eltdown Shards (Original Shards, Winters-Hall translation, Gordon Whitney’s partial translation.)

Pnakotic Fragments (The Yithian translation, and the Ancient Hebrew Scrolls.)

**\*Yugg:**

Zanthu Tablets (Original Muvian Tablets only. I do not know who or what Yugg is.)

**Control Skin:**

**Create Bad-Corpse Dust:**

**Create Barrier of Naach-Tith:**

Book of Eibon (Greek, Latin and French manuscripts)

Unausprechlichen Kulten/Nameless Cults. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**Create Curse Whistle:**

**Create Fetch Stick:**

**Create Gate:**

Book of Eibon (Greek, Latin, French and English manuscripts),

**Create Mist of Releh:**

Book of Eibon (Greek, Latin, French and English manuscripts),

**Create Scrying Window:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions)

**Create Self-Ward:**

**Create Time Gate:** (No written version of this spell exists.)

**\*Create Time Warp:** (Spell and its effect are not described.)

King in Yellow (Xanthic Folio)

**Create Window:**

**Create Zombi:**

**Create Zombie:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions)

**Curse of Chaugnar Faugn:**

**Curse of Darkness:**

**Curse of the Rat Thing:**

**Curse of the Putrid Husk:**

**Curse of the Stone:**

R'Lyeh Text.

**Dampen Light:**

**Death Spell:**

**Deflect Harm:**

Book of Eibon (Greek, Latin and French manuscripts),

**Detect Enchantment:**

**Detransference:**

**Dominate:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin and Dee English translations. Also in the Sussex Manuscript and "Al-Azif-Ye Book of Ye Arab", and properly named though possibly dangerously flawed in form and description.)

**Dread Curse of Azathoth:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

**Dream Vision:****Dust of Suleiman:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin and Dee English translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

**Eibon’s Wheel of Mist:**

Book of Eibon (Greek, Latin, French and English manuscripts),

**Elder Sign:**

Celaeno Fragments (Sheaf of hand-written notes by Dr. Laban Shrewsbury. Spell is not mentioned or labeled in any way. A successful Cthulhu Mythos roll is necessary in order to detect it.)

Cthaat Aquadingen (Gothic, Latin and Middle English versions. Hidden within text, requiring a successful Idea roll to be understood.)

Cthulhu in the Necronomicon (This version is a Polynesian rite, requiring various components: the sea, seashells and a certain dance.)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin and Dee English translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

Thaumaturgical Prodigies in the New England Canaan (The Annotated Specimen, only, contains this spell in the Reverend’s spidery handwriting.)

**\*Enchant Altar:** (No details given)

Monstres and theyr Kynde

**\*Enchant Blade:** (No details given. Perhaps this is “Bless Blade?”)

Monstres and theyr Kynde

**Enchant Book:****Enchant Brazier:**

Book of Eibon (Greek, Latin, French and English manuscripts),

**Enchant Cane:****Enchant Candle:****Enchant Doll:****Enchant Gate Boxes:****Enchant Gris-Gris:****Enchant Flesh:****Enchant Ju-Ju:****Enchant Knife:**

Book of Eibon (Greek, Latin, French and English manuscripts),

**Enchant Lance:**

**Enchant Pipes:**

Monstres and theyr Kynde

**Enchant Sacrificial Dagger:**

**Enchant Spear:**

**Enchant Stone Tablet:**

**Enchant Wanga:**

**Enchant Whistle:**

Celaeno Fragments (Sheaf of hand-written notes by Dr. Laban Shrewsbury. Spell is not mentioned or labeled in any way. A successful Cthulhu Mythos roll is necessary in order to detect it.)

**Enthrall Victim:**

**\*Escape Warder of Knowledge:**

Eltdown Shards (Original Shards, Winters-Hall translation, Gordon Whitney's partial translation. Spell is fragmentary and useless.)

**Evil Eye:**

**Exile Eihort:**

**Extend:**

**Eye of Light and Darkness:**

**Eyes of the Zombie:**

**Find Gate:**

**Fist of Yog-Sothoth:**

**Flesh Ward:**

**Food of Life:**

**Free Hastur:**

**\*Gate to Kadath:**

Seven Cryptical Books of Hsan (Book Six "Door to Kadath". Specialized version of Create Gate.)

**Glass From Leng:** (No spell of Creation is known)

**Graft Flesh:**

**Grasp of Cthulhu:**

R'Lyeh Text.

**Gray Binding:**

**\*Green Decay:**

Book of Eibon (Greek, Latin, French and English manuscripts)

Revelations of Glaaki (Volume II)

**Hands of Colubra:**

**Heal:**

**Healing:**

**Heart's Courage:** (Caster must be a worshiper of Chagnar Faugn.)

**Identify Spirit:**

**Impeccable Throw:**

**Implant Fear:**

**Implant Suggestion:**

**Imprison Mind:**

**Journey to the Other Side:**

**Keeness of Two Alike:**

**Lame/Heal Animal:**

**Lamp of Alhazred:** (No spell of Creation is known)

**Levitate:**

Book of Eibon (Greek, Latin, French and English manuscripts),

**Look to the Future:** (Known by Nyarlathotep)

**Melt Flesh:**

**Mental Suggestion:**

**Mesmerize:**

**Mi-Go Hypnosis:**

**Mindblast:**

**Mind Exchange:**

**Mind Transfer:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions)

**Mirror of Tarkhun Atep:**

**Nightmare:**

**\*Nyhargo Dirge:**

Cthaat Aquadingen (Gothic and Latin versions)

Revelations of Glaaki (Volume II)

**Parting Sands:**

**Perfection:**

**\*Petrify:**

Book of Eibon (Greek, Latin, French and English manuscripts),

**Pipes of Madness:**

**Plutonian Drug:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and the Kelley English translation)

**Pose Mundane (Mask):**

**Powder of Ibn-Ghazi:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin and Dee English translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

**Power Drain:**

**Power of Nyambe:**

**Prinn’s Crux Ansata:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and the Kelley English translation)

**Raise Night Fog:**

**Reach:**

**Red Sign of Shudde M’ell:**

G’harne Fragments (Original Fragments and Wendy-Smith translation)

**Remortification:**

**Resurrection:**

Cultes des Goules (Original French Manuscript and Original French Publication)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

Seven Cryptical Books of Hsan (Book One “Restore Life”.)

Unausprechlichen Kulten/Nameless Cults “Revivify”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**River God’s Curse:**

**Seal of Isis:**

**Seek Heart:**

**Sekhmenkenhep’s Words:**

**Send Dreaming:**

**Send Dreams:**

**Sending of the Dead:**

**Sense Life:**

**Shining Trapezohedron:** (No spell of Creation is known)

**Shrivelling:**

Cultes des Goules (Original French Manuscript, Original French Publication, expurgated French Edition and Italian translation)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

**Siren’s Song:****Skin of the Sedefkar:****Snare Dreamer:****Song of Hastur:****Soul Extraction:****Soul Singing:****Soul-Trap:****Spectral Razor:****Steal Life:****Stop Heart:****Summon/Bind:****Baka:****\*Being of Xicloth:**

Revelations of Glaaki (Volume VIII)

**Brother of Chaugnar Faugn:****Byakhee:**

Book of Dzyan (Chinese and polyglot copies, and English manuscripts “Call Forth Wind Spirit”)

Celaeno Fragments (Sheaf of hand-written notes by Dr. Laban Shrewsbury. Spell is not mentioned or labeled in any way. A successful Cthulhu Mythos roll is necessary in order to detect it.) Also in bound version created by Amos Tuttle in 1936.

Cultes des Goules (Original French Manuscript, Original French Publication, expurgated French Edition and Italian translation)

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions “Invoke Demon”)

Monstres and theyr Kynde “Command Ice Demon”

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

Seven Cryptical Books of Hsan (Book Three “Call Down Spirit”.)

True Magik “Call Forth Winged One”.

Unausprechlichen Kulten/Nameless Cults “Command Airy Travelers”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)



**Child of Atlach-Nacha:****Child of Yig:****Dark Young:**

Book of Dzyan (Chinese and polyglot copies, and English manuscripts “Call Forth Child of the Wood”)

Cultes des Goules (Original French Manuscript, Original French Publication, expurgated French Edition and Italian translation)

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions “Invoke Child of the Goat”)

Uausprechlichen Kulten/Nameless Cults “Command the Trees”. (The spell in the Bridewell English Translation may be incomplete or faulty, and is only described in the Golden Goblin edition, so the ritual cannot be completed.)

**\*Demon, The:**

True Magik (Variant of Summon/Bind Servitor of the Outer Gods.)

**Dimensional Shambler:**

Book of Dzyan (Chinese and polyglot copies, and English manuscripts “Call Forth the Unseen Walker”)

Monstres and theyr Kynde “Command Star Walker”

**Fire Vampire:**

Book of Dzyan (Chinese and polyglot copies “Call Forth Spirit of Fire”)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

**Hunting Horror:**

Monstres and theyr Kynde “Command Night Beast”

**Nightgaunt:**

Monstres and theyr Kynde “Command Faceless One”

**Servitor of the Outer Gods:**

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description. Also in the Dee English Translation as “Command the Angel Dilyah.”)

**Star Vampire:**

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions “Invoke Invisible Servant”)

Monstres and theyr Kynde “Command Invisible Servant”

True Magik “Call Forth Spirit of the Air”.

**Summon Effigy of Hate:**

**Summon Plague:** (Dreamlands)

**Summon Thrall of Chaugnar Faugn:****Transfer Body Part:****Transfer Organ:****Unmask Demon:**

**Unspeakable Promise:**

**Vanish:**

**View Gate:**

**Voice of Ra:**

**Void Light:**

**Voorish Sign:**

Book of Eibon (Greek, Latin and French manuscripts)

Cultes des Goules (Original French Manuscript, Original French Publication, expurgated French Edition and Italian translation)

De Vermis Mysteriis/Mysteries of the Worm (Latin, German and both English versions)

Necronomicon (Original Arabic Al Azif, and the Duriac, Greek and Latin and Dee English translations. Also in the Sussex Manuscript and “Al-Azif-Ye Book of Ye Arab”, and properly named though possibly dangerously flawed in form and description.)

**Wandering Soul:**

**Warding:**

**Warding the Eye:**

**Wave of Oblivion:**

R’Lyeh Text.

**Wither Limb:**

Book of Eibon (Greek, Latin, French and English manuscripts),

**Wrack:**